

JAMES BALDWIN WINS ALPINE ESPORTS SERIES CHAMPIONSHIP

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Alpine Esports is excited to announce that James Baldwin wins the 2nd edition of the Alpine Esports Series Championship powered by Binance. In collaboration with sim racing partner Race Clutch, the final round saw George Boothby come out victorious on the world-famous Nürburgring GP track.



The third and final round of the Alpine Esports Championship Series took place at the world-famous German Nürburgring GP track. Going into the race all eyes were on series leader James Baldwin to see if he could close out an overall win. The sprint race provided a wealth of excitement with George Boothby coming out on top and securing ten points heading into the main race.

The main race saw a very close drive at the top of the grid with Boothby and Whitehead going head-to-head in second and third. However, it was Marko Pejic with an impressive drive that saw him come across the finishing line first. With points from both races calculated it was George Boothby in first with 28 points, Marko Pejic in second with 25 points and Luke Whitehead in third with 20 points.

Despite only getting 8 points in Round 3, the work that Baldwin had put in earlier in the series saw him comfortably crowned the winner of the Alpine Esports Series Championship with 72 points overall. As the winner Baldwin wins a once-in-a-lifetime opportunity with a premium Alpine A110 GT4 track day experience, \$40,000 worth of ALPINE Fan tokens, high-quality Philips Hue light bundle, FreeM Sim-Racing Alpine Esports shoes and gloves.

The Alpine Esports Series Championship was powered by the world's leading blockchain ecosystem and cryptocurrency infrastructure provider, Binance who gave away a shared prize pool of \$100,000 in ALPINE Fan Tokens throughout the competition. George Boothby took home the Fastest in-game Qualifier Lap with a \$1,500 ALPINE Fan Token prize, with a lap time of 1:41:230 and Marko Pejic was awarded the Binance Fastest Lap Award after driving the most fastest laps during the main races. Other Binance prizes involved a shared prize pool of \$6000 in ALPINE Tokens for Binance users who scanned the QR code during the Alpine Esports Series live streams and a pool of \$4,000 ALPINE Tokens for fans who collected all 5 Binance Alpine GT4 POAP NFTs.

Top racers also claimed various other goodies, including a Trak Racer TRX frame for the runner-up as well as a high-quality BenQ Monitor (EX3410R) for the third-place winner with Freem Alpine, shoes and gloves and a Philips Hue light bundle for the top three drivers.

The second season of Alpine Esports Series saw non-stop action with 250,000 fans tuning in to see the best sim racers go head-to-head across three rounds. The first race which took place at Circuit de Catalunya track saw British sim racing driver James Baldwin take the lead with 29 points with Luke Whitehead following with 26 points and George Boothby with 25 points. The drivers then headed to the Paul Ricard track where once again James Baldwin was crowned the winner extending his lead and going into the final race with an impressive lead.

CLASSIFICATIONS

Final Classification

1. James Baldwin - 72 Total Points
2. George Boothby - 67 Total Points
3. Marko Pejic - 62 Total Points
4. Luke Whitehead - 60 Total Points
5. Michele Nerbi - 43 Total Points
6. Andrea Miatto - 31 Total Points
7. Michael Romagnoli - 24 Total Points
8. Mathias Kuhn - 19 Total Points
9. Mariusz Tworzydło - 10 Total Points
10. Victor Nicolae - 9 Total Points
11. Florian Bauer – 6 Total Points
12. Davide Arduini – 6 Total Points
13. Lorenz Hörzing – 4 Total Points
14. Michał Nowakowski – 3 Total Points
15. Artur Czarnecki – 2 Total Points
16. Gaël Valero – 2 Total Points

Round 1

1. James Baldwin - 29 points
2. Luke Whitehead - 26 points
3. George Boothby - 25 points
4. Marko Pejic - 15 points
5. Andrea Miatto - 14 points

Round 2

1. James Baldwin - 35 points
2. Marko Pejic - 22 points
3. Andera Miatto - 17 points
4. Michele Nerbi - 15 points
5. Luke Whitehead - 14 points

Round 3

1. George Boothby - 28 points
2. Marko Pejic - 25 points
3. Luke Whitehead - 20 points
4. Michele Nerbi - 16 points
5. Michael Romagnoli - 12 points

ABOUT ALPINE

Founded in 1955 by Jean Rédélé, the brand has set itself apart with its French-style sports cars. In 2018, the brand presents the new A110, a sports car faithful to Alpine's timeless principles of compactness, lightness, agility and driving pleasure. In 2021, the Alpine Business Unit is created. It thus becomes the brand dedicated to innovative, authentic, exclusive sports cars of Renault Group, benefiting from the heritage and craftsmanship of its historic plant in Dieppe, as well as the engineering mastery from Alpine Racing and Alpine Cars teams.

ABOUT ASSETTO CORSA COMPETIZIONE

Assetto Corsa Competizione is the official GT World Challenge videogame.

Thanks to the extraordinary quality of simulation, the game will allow you to experience the real atmosphere of the FIA GT3 homologated championship, competing against official drivers, teams, cars and circuits, reproduced in-game with the highest level of accuracy ever achieved.

Sprint, Endurance and Spa 24 Hours races will come to life with an incredible level of realism, in both single and multiplayer modes.

Assetto Corsa Competizione is born from KUNOS Simulazioni's long-term experience, and it takes full advantage of Unreal Engine 4 to ensure photorealistic weather conditions and graphics, night races, motion capture animations, reaching a new standard in terms of driving realism and immersion, thanks to its further improved tyre and aerodynamic models.

Designed to innovate, Assetto Corsa Competizione will set to promote eSports, bringing players at the heart of the GT World Challenge and putting them behind the wheel of the most prestigious GT racing cars, all reproduced with outstanding level of detail.

Assetto Corsa Competizione is rated “E” for Everyone by ESRB and PEGI 3 for All Ages and is available on PC (Steam), PS4 and Xone.

For more information about Assetto Corsa Competizione, visit www.assettocorsa.net

ABOUT BINANCE

Binance is the world’s leading blockchain ecosystem and cryptocurrency infrastructure provider with a financial product suite that includes the largest digital asset exchange by volume. Trusted by millions worldwide, the Binance platform is dedicated to increasing the freedom of money for users and features an unmatched portfolio of crypto products and offerings, including trading and finance, education, data and research, social good, investment and incubation, decentralization, and infrastructure solutions, and more. For more information, visit Binance.com.

ABOUT BINANCE FAN TOKENS

Binance Fan Token is a type of utility token that powers the fan experience and connects teams and brands with their fans worldwide. Partnering teams can launch tokens to fans via Binance Fan Token Launchpads, while fans can show their support and unlock unique “fan moments” through exclusive rewards such as: once-in-a-lifetime experiences, limited edition NFTs, exclusive poll voting rights on certain club decisions reserved for fans and collectible fan badges. Binance Fan Tokens are also available for all Binance users via fiat and crypto purchases. For more details, available team tokens and new listings, visit the Binance Fan Token platform.

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